

# Tech Club: Genius Hour



## What is Genius Hour?

Genius Hour is a **project-based learning activity** that allows students to **explore their own passions**; it encourages creativity in the classroom and **promotes inquiry, perseverance, problem solving, and innovation**, among other lifelong skills. It provides students a choice in what they learn during a set period of time during school.

## How will Genius Hour work in Tech Club?

Over the next couple weeks, you may choose to work individually, with a partner, or in a group to pursue **a project of personal interest**. It can be on whatever topic you are **passionate** about, but it must include the following **project guidelines**:

1. Projects are inquiry based; an essential question drives the project. Students need to communicate what they want to learn about and why. If a question can be answered with a quick “Google search,” then we will develop the question or topic to include greater depth.
2. Projects are research based. For example, if a student wants to learn how to design an App or how to speak Italian, research on the topic must be involved.
3. Projects are shared! Students (or groups) will present their final project.

# *Genius Hour Project Proposal*

1. What is your proposed topic?
2. What are the top 3 inquiry-based questions you brainstormed about your topic?
  - 1.
  - 2.
  - 3.
3. Why are these questions important to you (or your group)?
4. What do you hope to learn?
5. How do you plan to share your project with others?
6. What materials will you need?
7. What ways can Ms. Segó support you and your project?